

STUDIO ART MINOR

Offered at: San Luis Obispo Campus

This program is distinctive in its depth of required coursework across a range of contemporary art practices, from two-dimensional media in painting and drawing, to three- and four-dimensional media in sculpture and time-based art. The Studio Art minor is not open to BFA Art and Design majors with a concentration in Studio Art.

Program Learning Objectives

1. Produce a strong body of work and/or professional portfolio.
2. Apply comparative reasoning in evaluating works of art and design.
3. Use verbal, visual, and technical vocabulary related to art and design that demonstrates cultural competency and a world view informed by issues of diversity, inequality, and power.
4. Effectively and professionally work in teams and participate in interdisciplinary, collaborative endeavors with people who have beliefs, attitudes, and behaviors that are different from their own.
5. Critically examine the role that visual language plays in global culture through research, innovative thinking, writing, and creative expression.
6. Demonstrate integrity and make ethical decisions in professional practice and/or creative expression.
7. Establish and maintain a rigorous creative practice that is productive and professional.
8. Demonstrate a commitment to learning, inquiry, and discovery.

Minor Requirements and Curriculum

The minor must be completed prior to, or at the same time as, the requirements for the bachelor's degree. A major and a minor may not be taken in the same degree program, and a minor is not required for a degree. Requirements for the minor include:

- At least half of the units must be from upper-division courses (3000-4000 level).
- At least half of the units must be taken at Cal Poly (in residence).
- No more than one-third of the units will be taken with credit-no credit grading (CR/NC), not counting courses with mandatory CR/NC. Departments may further limit CR/NC grading if desired.
- A minimum 2.0 GPA is required in all units counted for completion of the minor.

Code	Title	Units
REQUIRED COURSES ¹		
Select from the following:		9
ART 1101	Fundamentals of Drawing	
ART 1184	Beginning Sculpture	
ART 1187	Ceramics I	
ART 2281	Intermediate Drawing	
ART 2282	Beginning Painting	
Select from the following:		7
ART 3382	Intermediate Painting	
ART 3384	Intermediate Sculpture	
ART 3385	Time-Based Art	
ART 3387	Ceramics II	
ART 4400	Special Problems for Advanced Undergraduates ²	
ART 4481	Advanced Figure in Studio Art	
ART 4482	Advanced 2-D	
ART 4484	Advanced Sculpture	
Approved Electives		
Select from the following:		3
ART 3317	Asian Art Survey	
ART 3320	Michelangelo	
ART 3321	Themes in Renaissance Art	
ART 3322	Themes in Modern and Contemporary Art	
ART 3323	New Media Art History	
ART 3324	Politics of Abstraction	

ART/WGQS 3327

Intersectional Feminist Art Histories

Total Units**19**

- ¹ Art and Design majors may only double count one required in-major Art and Design course, and one in-major elective course toward the units required to achieve an Art and Design minor. Please consult with minor advisor.
- ² ART 4400 total credit limited to 2 units.