

CROSS DISCIPLINARY STUDIES MINOR IN COMPUTING FOR INTERACTIVE ARTS

Minor Requirements and Curriculum

The minor must be completed prior to, or at the same time as, the requirements for the bachelor's degree. A major and a minor may not be taken in the same degree program, and a minor is not required for a degree. Requirements for the minor include:

- At least half of the units must be from upper-division courses (3000-4000 level).
- At least half of the units must be taken at Cal Poly (in residence).
- No more than one-third of the units will be taken with credit-no credit grading (CR/NC), not counting courses with mandatory CR/NC. Departments may further limit CR/NC grading if desired.
- A minimum 2.0 GPA is required in all units counted for completion of the minor.

Code	Title	Units
REQUIRED COURSES		
ART 1130	Fundamentals of Digital Media Art	3
ART 3331	Concept Art and Storyboarding	3
ART 3332	Three-dimensional Design and Modeling for Animation and Interactive Art	3
ART/CSC 4431	Computing for Interactive Arts Capstone I	3
ART/CSC 4432	Computing for Interactive Arts Capstone II	3
CSC 1001 & 1001L	Fundamentals of Computer Science and Fundamentals of Computer Science Laboratory	4
CSC/CPE 1024	Introduction to Computing	2
Total Units		21