## LAES - Engineering - Computer Graphics Concentration

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSC/CPE 101</td>
<td>Fundamentals of Computer Science</td>
<td>4</td>
</tr>
<tr>
<td>CSC/CPE 202</td>
<td>Data Structures</td>
<td>4</td>
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<tr>
<td>CSC/CPE 203</td>
<td>Project-Based Object-Oriented Programming and Design</td>
<td>4</td>
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<tr>
<td>CSC/CPE 123</td>
<td>Introduction to Computing</td>
<td>4</td>
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<tr>
<td>CSC 225</td>
<td>Introduction to Computer Organization</td>
<td>4</td>
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<tr>
<td>CSC 248</td>
<td>Discrete Structures</td>
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<tr>
<td>CSC/CPE 357</td>
<td>Systems Programming</td>
<td>4</td>
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<tr>
<td>CSC/CPE 471</td>
<td>Introduction to Computer Graphics</td>
<td>4</td>
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<tr>
<td>CSC 476</td>
<td>Real-Time 3D Computer Graphics Software</td>
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**Total units**: 36