

ARCHITECTURE MINOR

Offered at: San Luis Obispo Campus

The Architecture Minor blends studies in aesthetics, culture, sciences, math, technologies and craft and their influences on the design and construction of buildings and spaces. Architectural constructs embody collective values and impact quality of life, affecting experiences at multiple scales, from the context of the individual to the expanse of cities, often over long periods of time. In this minor, students may choose courses in the categories of history and theory, architectural technology, architecture and society, or create a path around personal interests, but at least 50% of the courses selected must be upper division. The Architecture Minor welcomes students from all majors and is meant to provide an introduction to the discipline.

Minor Requirements and Curriculum

The minor must be completed prior to, or at the same time as, the requirements for the bachelor's degree. A major and a minor may not be taken in the same degree program, and a minor is not required for a degree. Requirements for the minor include:

- At least half of the units must be from upper-division courses (3000-4000 level).
- At least half of the units must be taken at Cal Poly (in residence).
- No more than one-third of the units will be taken with credit-no credit grading (CR/NC), not counting courses with mandatory CR/NC. Departments may further limit CR/NC grading if desired.
- A minimum 2.0 GPA is required in all units counted for completion of the minor.

Code	Title	Units
REQUIRED COURSES		
Select from the following:		3
ARCH 1121	Equity, Social Justice, and Architecture	
ARCH 2221	History of World Architecture I: Prehistory to 17th Century	
ARCH 2222	History of World Architecture II: 17th Century to the Present	
ARCH 3325	Topics in Architectural History, Theory, and Criticism	3
EDES 1123	Place, People, and the Built Environment	3
Approved Electives		
Select from the following: ¹		2-3
ARCH 1131	Architectural Representation I	
ARCH 2000	Architecture Design Studio for Non-Majors	
ARCH 2235	Topics in Architectural Representation	
ARCH 4415	Topics in Design	
ARCH 4435	Advanced Topics in Architectural Representation	
ARCH 4437	Topics in Computational Design and Digital Fabrication	
ARCH 4445	Topics in Architectural Technology and Practice	
ARCH 4447	Topics in Design Build and Fabrication	
Select from the following: ¹		3-4
ARCE 2280	History of Structures	
CM 3317	Sustainability and the Built Environment	
CRP 1211	Urban Planning History	
CRP 1222	The Divided City: Urban Studies on Spatial Justice	
EDES 3350	The Global Environment	
EDES 4406	Sustainable Environments	
LA 1104	History of Landscape Architecture	
Select any course that was not taken to satisfy an approved elective listed above		
Total Units		15